

Le jeu du lynx boréal


Rendez-vous à la case défi

? 
What does the northern lynx eat?

défi 
Draw the French flag. 

Name a French city.
Try to choose a different city each time someone lands on this square.

défi 
Find out how to say the following phrases in French:
• thank you
• excuse me
• please

? 
What is unique about the ears of a lynx?

Distribution du lynx en France




When a challenge is completed, move counter up to the next number.


Jouez une deuxième fois!


Name a famous place, building or person from France.
Try to choose a different place, building or person each time someone lands on this square.

Name a French speaking country.
Try to choose a different country each time someone lands on this square.

défi 
Find out what 'espèces menacées' means.

Rendez-vous à la case défi

? 
The northern lynx was re-introduced to France. Find out what is meant by re-introduction.


défi 
Find out how to introduce yourself in French.
For example: 'Hello, my name is ...'

Name an animal that lives in France.
Try to choose a different animal each time someone lands on this square.

? 
The northern lynx lives in coniferous forests. What does coniferous mean?

Jouez une deuxième fois!

défi 
Find out what a 'vielle à roue' is and what it is called in English. 

? 
The northern lynx is a **sub-species** of the Eurasian lynx. There are another **3 species** of lynx. Name them.

Say one of the numbers written on this game board in French.
Try to choose a different number each time someone lands on this square.


Départ

The map shows where the northern lynx is found in France.

This game can be played as a group.

At the start, place a counter on lynx number 1 on the map. Place a playing piece on the Départ square.

Roll the dice and move the playing piece the number of spaces required. Follow instructions or answer the questions.

Each time the group completes a lynx challenge,  the counter can move up one slot.

The aim is to complete all the challenges so that the counter reaches lynx number 6 on the map.

If a playing piece lands on a challenge already completed, continue play.

If a playing piece lands on a question already completed, either repeat answers to reinforce or continue play.

The 'naming' squares are designed to be landed on a number of times and players are encouraged to think of a different answer each time.

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