

Timeline Game

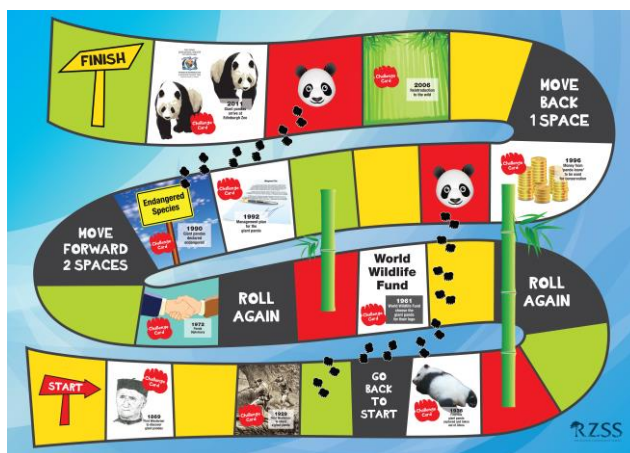
This fun board game represents a timeline from 1869, when the first Westerner discovered giant pandas, to 2011 when Tiantian 甜甜 and Yangguang 阳光 arrived at RZSS Edinburgh Zoo.

Contents:

Timeline Game Board
Information & Challenge Cards (tabbed cards)

Requirements:

playing pieces
dice



How to Play

Each player chooses a colour playing piece.

Each player takes it in turn to roll the dice and move the relevant number of spaces.

Follow any instructions which are given on the game board, for example 'Move back 1 space' or 'Roll again'.

If a player lands on a giant panda head, the player follows the panda paw prints down the board. This is to represent that giant pandas are endangered.

If a player lands on the base of a bamboo stem, the player moves their piece up the bamboo. This is to represent the replanting of bamboo.

If a player lands on a timeline space with the Challenge Card paw print, the player looks up the relevant date in the 'Information & Challenge Cards'. The player reads out the question on the Challenge Card for that date. All players discuss. The player can then turn the card over to find out the answer and some additional information.

Science in the Language Class and Beyond the Panda partners: